Prior Learning	
Children have used Revelation Natural Art since Year 3 to complete their report portraits each year.	
Key vocabulary for this unit	
Revelation natural art Proportions Facial features Shading techniques tools	
Learning Sequence	
1. To create a basic head shape, including ears	• Using mirrors, children try to create their head shape and create a realistic skin tone for their portrait.
2. To add the eyes to your portrait	• Children to closely look at the shape of their eyes before adding them to their portrait.
3. To add the nose and the mouth to your portrait	• Children use techniques looked at in class to add a nose and mouth to their portrait.
4. To add the hair to your portrait	• Children select appropriate tools on the programme to add hair to their portrait.
5. To complete any shading to give definition to the face	• Finally, children add any shading, build up of colour etc to enhance their portrait.
Assessment milestones	

ICT Skills:

- Confidently uses advanced tools and features (e.g. blending, shading, layering) to create a detailed and expressive portrait
- Uses relevant ICT vocabulary when discussing their work and describing the process
- Reflects on their own work and suggests improvements