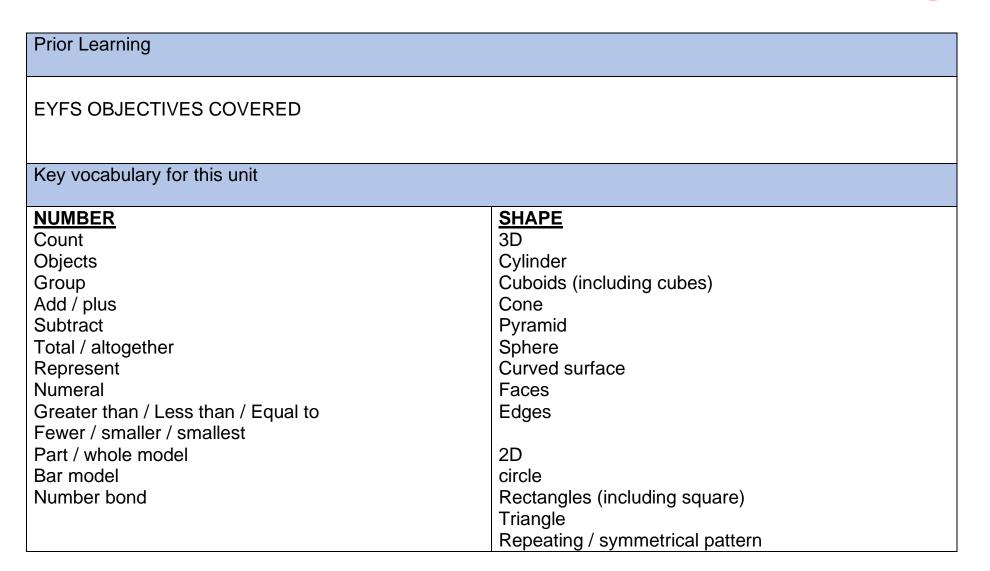
Maths – Year 1 – Autumn Term





Learning Sequence		
Place Value to 10	 To sort and count objects To represent objects To recognise numbers as words. To count on and back within 10 To look at one more/one less/greater than/less than/equal to To compare and order numbers on a number line 	
Addition and Subtraction within 10		es using the part/whole model n and to 10 etion facts within 10 ract
Geometry - Shape	 To recognise and name 3D s To sort 3D shapes To recognise and name 2D s To sort 2D shapes To make patterns with 2D an 	hapes
To add and sub	more or one less within 10 otract one-digit numbers within 10 nd use number bonds and related	 <u>Shape</u> To recognise and name common 3D shapes, including: [for example, cuboids (including cubes), pyramids and sphere

	 To recognise and name common 2D shapes including: [for example, rectangles (including squares), circles and triangles]
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